

Templates

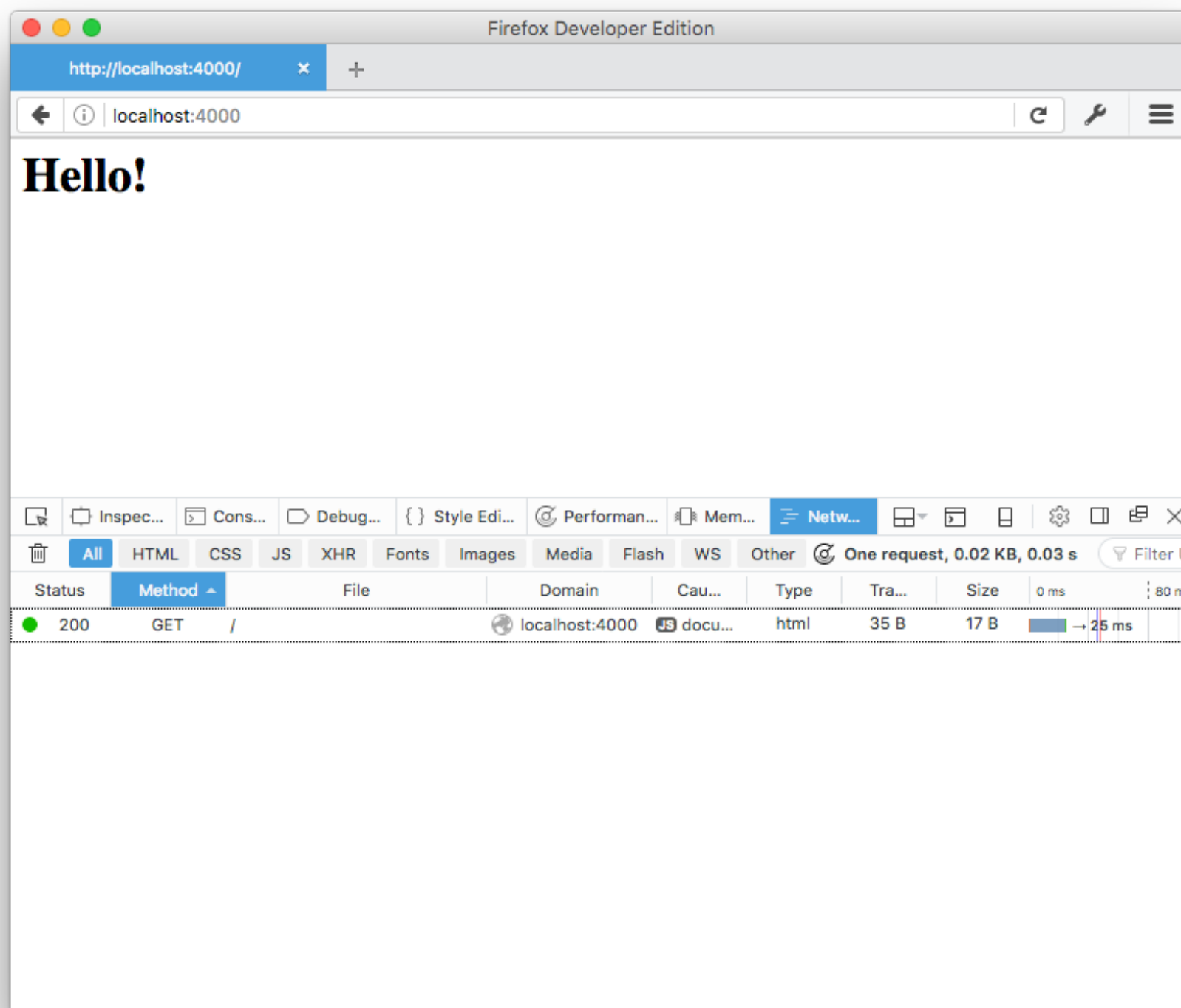
Agenda

- Need for a tempting engine
- Handlebars
- Handlebars in Hapi

reply

- In order to render web pages we could pass html content
- This would become very unwieldy and unmaintainable

```
exports.index = {  
  
  handler: function (request, reply) {  
    reply('<h1> Hello! </h1>');  
  }  
  
};
```



Tempting Engine

Context

```
var person = {  
  firstName: 'Eric',  
  surname: 'Praline'  
};
```

Template

```
<p>First name: {{firstName}}</p>  
<p>Surname: {{surname}}</p>
```

Template engine



Rendered HTML

```
<p>First name: Eric</p>  
<p>Surname: Praline</p>
```

Template Engines: Handlebars

“Handlebars provides the power necessary to let you build semantic templates effectively with no frustration.

Handlebars is largely compatible with Mustache templates. In most cases it is possible to swap out Mustache with Handlebars and continue using your current templates..”



```
<div class="entry">  
  <h1>{{title}}</h1>  
  <div class="body">  
    {{body}}  
  </div>  
</div>
```

Template Expressions

- A handlebars expression is a {{, some contents, followed by a }}

```
<div class="entry">
  <h1>{{title}}</h1>
  <div class="body">
    {{body}}
  </div>
</div>
```

```
var context = {title: "My New Post", body: "This is my first post!"};
var html    = template(context);
```

- In Javascript, create an object literal with matching properties
- When rendered, the properties replace the handlebars expressions

```
<div class="entry">
  <h1>My New Post</h1>
  <div class="body">
    This is my first post!
  </div>
</div>
```

Handlebars Features

- Expressions
 - Helpers
 - Partials
- <http://handlebarsjs.com/expressions>
http://handlebarsjs.com/builtin_helpers
<http://handlebarsjs.com/helpers>
- must be mastered by developer
- Precompilation
 - Execution
- integrated into Hapi by 'views' plugin

Helpers

- Block expressions allow you to define helpers that will invoke a section of your template with a different context than the current.

```
<div class="entry">
  {{#if author}}
    <h1>{{firstName}} {{lastName}}</h1>
  {{/if}}
</div>
```

- if
- unless

```
<div class="entry">
  {{#unless license}}
    <h3 class="warning">WARNING: This entry does not have a license!</h3>
  {{/unless}}
</div>
```

- These block helpers are identified by a # preceding the helper name and require a matching closing mustache, /, of the same name.

```
<ul class="people_list">
  {{#each people}}
    <li>{{this}}</li>
  {{/each}}
</ul>
```

- each
- with
- lookup
- log

```
<div class="entry">
  <h1>{{title}}</h1>

  {{#with author}}
    <h2>By {{firstName}} {{lastName}}</h2>
  {{/with}}
</div>
```


each helper

You can iterate over a list using the built-in each helper. Inside the block, you can use this to reference the element being iterated over.

when used with this context:

will result in:

```
<ul class="people_list">
  {{#each people}}
    <li>{{this}}</li>
  {{/each}}
</ul>
```

```
{
  people: [
    "Yehuda Katz",
    "Alan Johnson",
    "Charles Jolley"
  ]
}
```

```
<ul class="people_list">
  <li>Yehuda Katz</li>
  <li>Alan Johnson</li>
  <li>Charles Jolley</li>
</ul>
```

Partials

- Handlebars partials allow for code reuse by creating shared templates.
- Calling the partial is done through the partial call syntax:

```
{{> myPartial }}
```

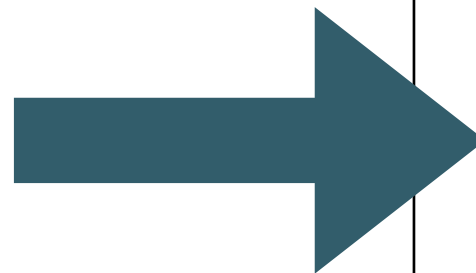
- Will render the partial named myPartial. When the partial executes, it will be run under the current execution context.

myPartial.hbs

```
<section class="ui raised segment">
  <div class="ui grid">
    <aside class="six wide column">
      
    </aside>
    <article class="eight wide column">
      <table class="ui celled table segment">
        <thead>
          <tr>
            <th>Amount</th>
            <th>Method donated</th>
          </tr>
        </thead>
        <tbody>
          {{#each donations}}
            <tr>
              <td> {{amount}} </td>
              <td> {{method}} </td>
            </tr>
          {{/each}}
        </tbody>
      </table>
    </article>
  </div>
</section>
```

Handlebars in Hapi

- Vision Plugin loads and manages a templating engine
- Supports a range of templating languages



vision

Templates rendering plugin support for hapi.js.

build passing

Lead Maintainer - [Jeffrey Jagoda](#)

vision decorates the [server](#), [request](#), and [reply](#) interfaces with additional methods that can be used to render templated responses. **vision** also provides a built-in templating engine for rendering templated responses.

You will need to install `vision` using something like `npm install --save-dev vision`

```
const server = new Hapi.Server();
server.connection({ port: 8080 });

server.register(require('vision'), (err) => {

  if (err) {
    console.log("Failed to load vision.");
  }

});
```

NOTE: Vision is included with and loaded by default in Hapi < 9.0.

- [Examples](#)
 - [EJS](#)
 - [Handlebars](#)
 - [Jade](#)
 - [Mustache](#)
 - [Nunjucks](#)

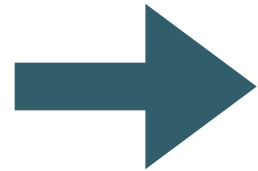
Plugin Install

- Install the Vision plugin + the specific templating engine you wish to use

```
npm install vision -save
```

```
npm install handlebars -save
```

A generic node
module descriptor



package.json

```
{
  "name": "donation-web",
  "version": "1.0.0",
  "description": "an application to host donations for candidates",
  "main": "index.js",
  "scripts": {
    "test": "echo \"Error: no test specified\" && exit 1"
  },
  "author": "",
  "license": "ISC",
  "dependencies": {
    "handlebars": "^4.0.5",
    "hapi": "^14.1.0",
    "inert": "^4.0.1",
    "vision": "^4.1.0"
  }
}
```

general purpose
node modules



Hapi plugin node
modules



Register the Plugin

Import &
register the
plugin

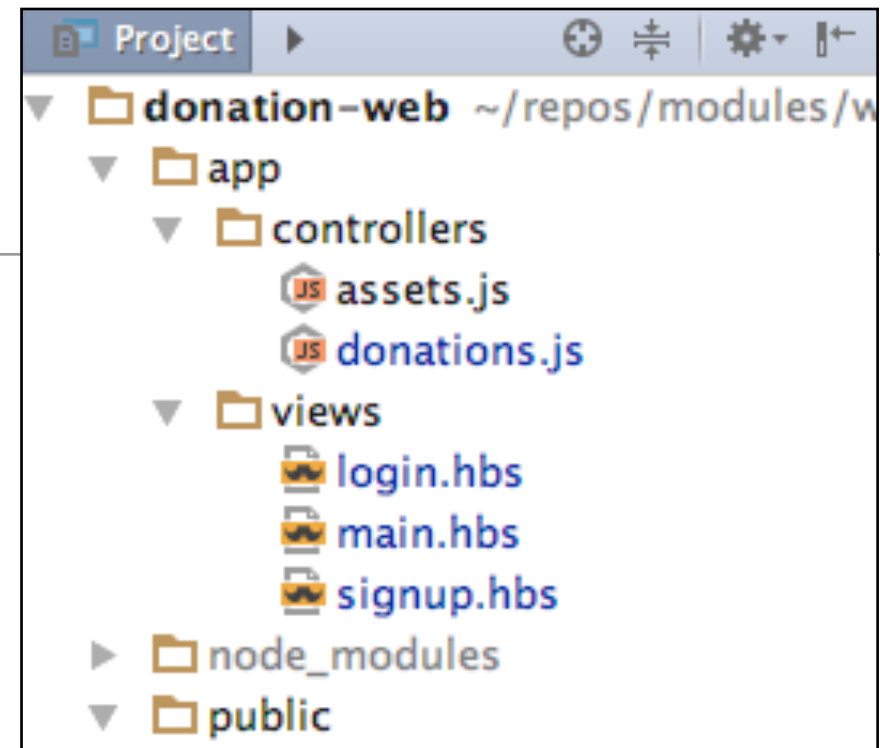
Initialise to use
Handlebars
engine

Define
template
locations and
cache settings

```
...
server.register([require('inert'), require('vision')], err => {
  if (err) {
    throw err;
  }

  server.views({
    engines: {
      hbs: require('handlebars'),
    },
    relativeTo: __dirname,
    path: './app/views',
    isCached: false,
  });
...
});
```

Rename views to '.hbs'



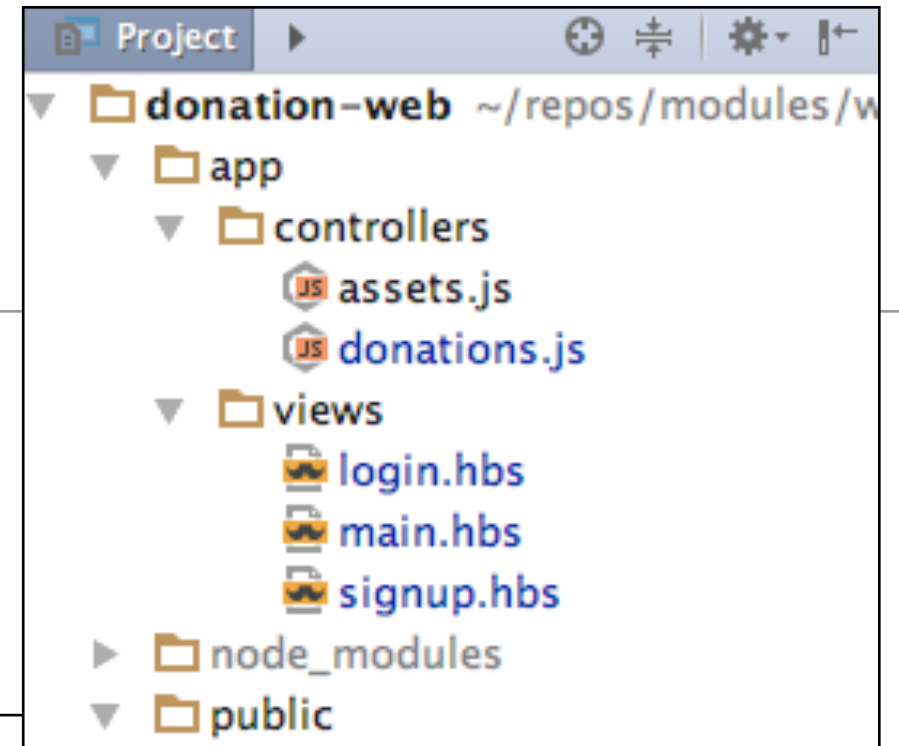
- View can now new handlebars expressions, which will be interpolated if the correct context is provided

```
<!DOCTYPE html>
<html>
  <head>
    <title>{{title}}</title>
    <meta charset="UTF-8">
```

Rendering the Context

- view function accepts a 'context' object

```
'use strict';  
exports.home = {  
  handler: (request, reply) => {  
    reply.view('main', { title: 'Welcome to Donations' });  
  },  
};
```



- 'main' template loaded

- handlebars expressions retrieve information from the 'context'

```
<!DOCTYPE html>  
<html>  
  <head>  
    <title>{{title}}</title>  
    <meta charset="UTF-8">
```

Partials & Layouts

- Partials & Layouts play a prominent role in enabling DRY (Dont Repeat Yourself) principles
 - Partials: Reusable templates
 - Layouts: Reusable Page Structure
- These features must be explicitly enabled

```
...
server.views({
  engines: {
    hbs: require('handlebars'),
  },
  relativeTo: __dirname,
  path: './app/views',
  layoutPath: './app/views/layout',
  partialsPath: './app/views/partials',
  layout: true,
  isCached: false,
});
...
```

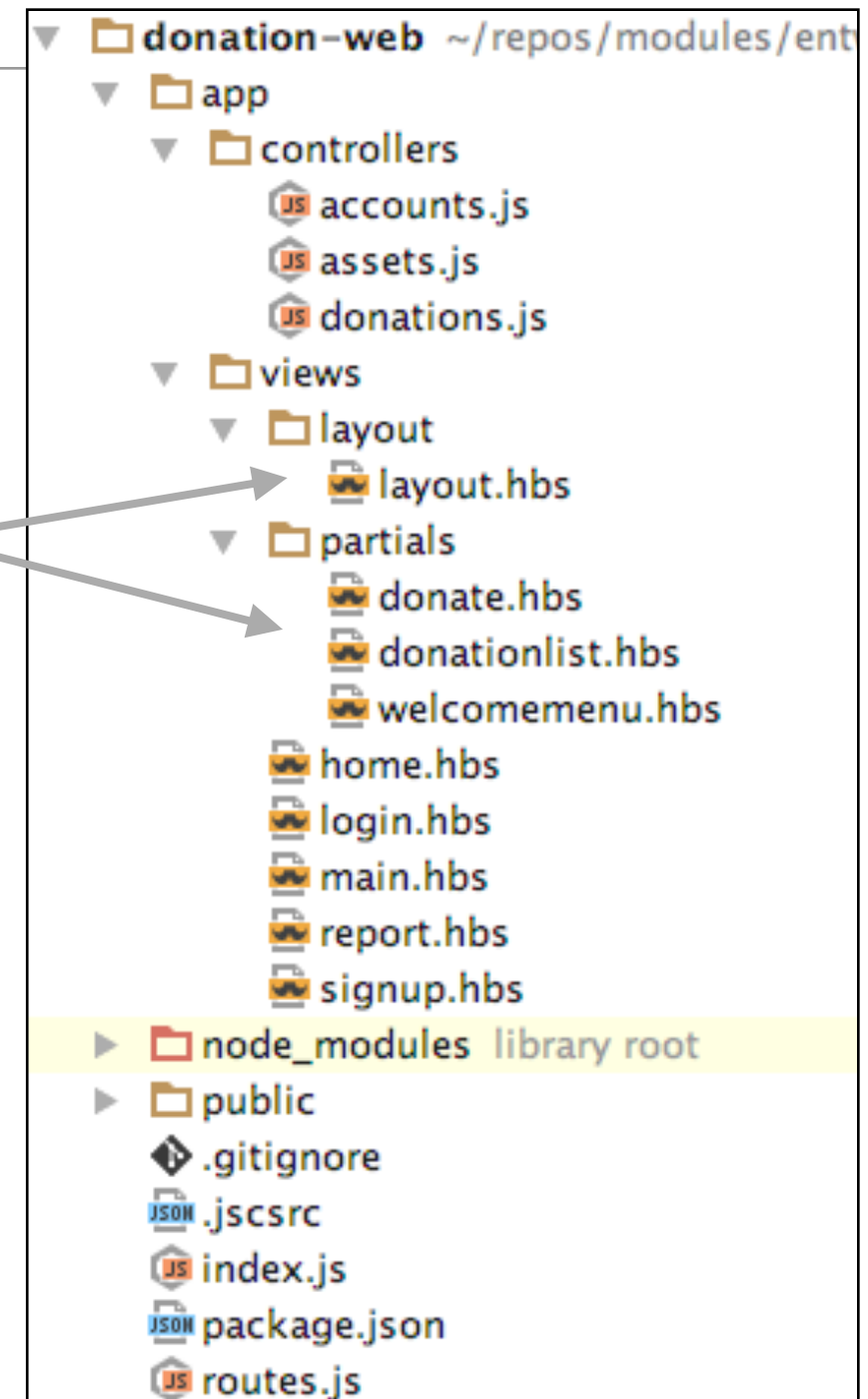
partials &
layouts
directories
in project



Revised Project Layout

```
...
server.views({
  engines: {
    hbs: require('handlebars'),
  },
  relativeTo: __dirname,
  path: './app/views',
  layoutPath: './app/views/layout',
  partialsPath: './app/views/partials',
  layout: true,
  isCached: false,
});
...
```

partials &
layouts
directories
in project



- Templates can now assume these folders part of the rendering pipeline

Layouts & Partials in Action

layout.hbs

```
<!DOCTYPE html>
<html>
  <head>
    <title>{{title}}</title>
    <meta charset="UTF-8">
    ...include stylesheets
  </head>
  <body>
    <section class="ui container">
      {{{content}}}
    </section>
    <script>
  </body>
</html>
```

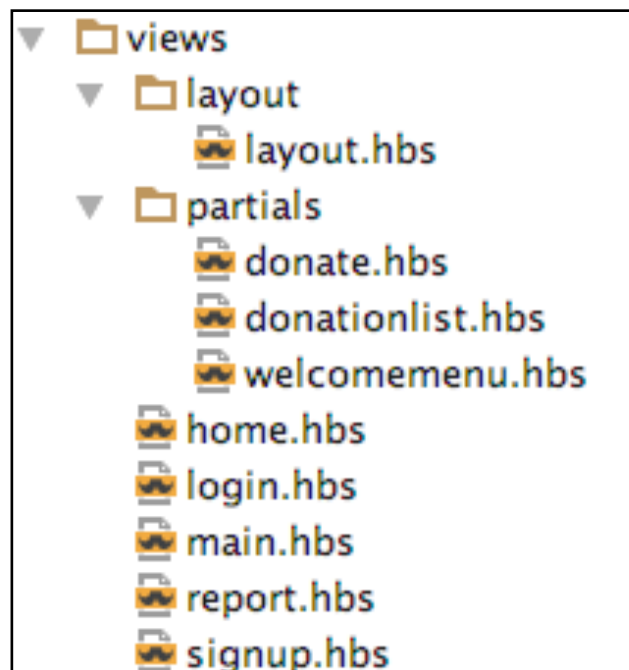
welcomemenu.hbs

```
<nav class="ui inverted menu">
  <header class="header item"> <a href="/"> Donation </a> </header>
  <div class="right menu">
    <a class="item" href="/signup"> Signup</a>
    <a class="item" href="/login"> Login</a>
  </div>
</nav>
```

main.hbs

```
{{> welcomemenu }}

<section class="ui stacked segment">
  <div class="ui grid">
    <aside class="six wide column">
      
    </aside>
    <article class="ten wide column">
      <header class="ui header"> Help Me Run Springfield</header>
      <p> Donate what you can now - No Bitcoins accepted! </p>
    </article>
  </div>
</section>
```



- main content is based on layout - replacing `{{content}}` expression
- welcomemenu is injected into main to provide menu

```

<!DOCTYPE html>
<html>
  <head>
    <title>{{title}}</title>
    <meta charset="UTF-8">
    ...include stylesheets
  </head>
  <body>
    <section class="ui container">
      {{{content}}}
    </section>
    <script>
  </body>
</html>

```

layout.hbs

```

<nav class="ui inverted menu">
  <header class="header item"> <a href="/"> Donation </a> </header>
  <div class="right menu">
    <a class="item" href="/signup"> Signup</a>
    <a class="item" href="/login"> Login</a>
  </div>
</nav>

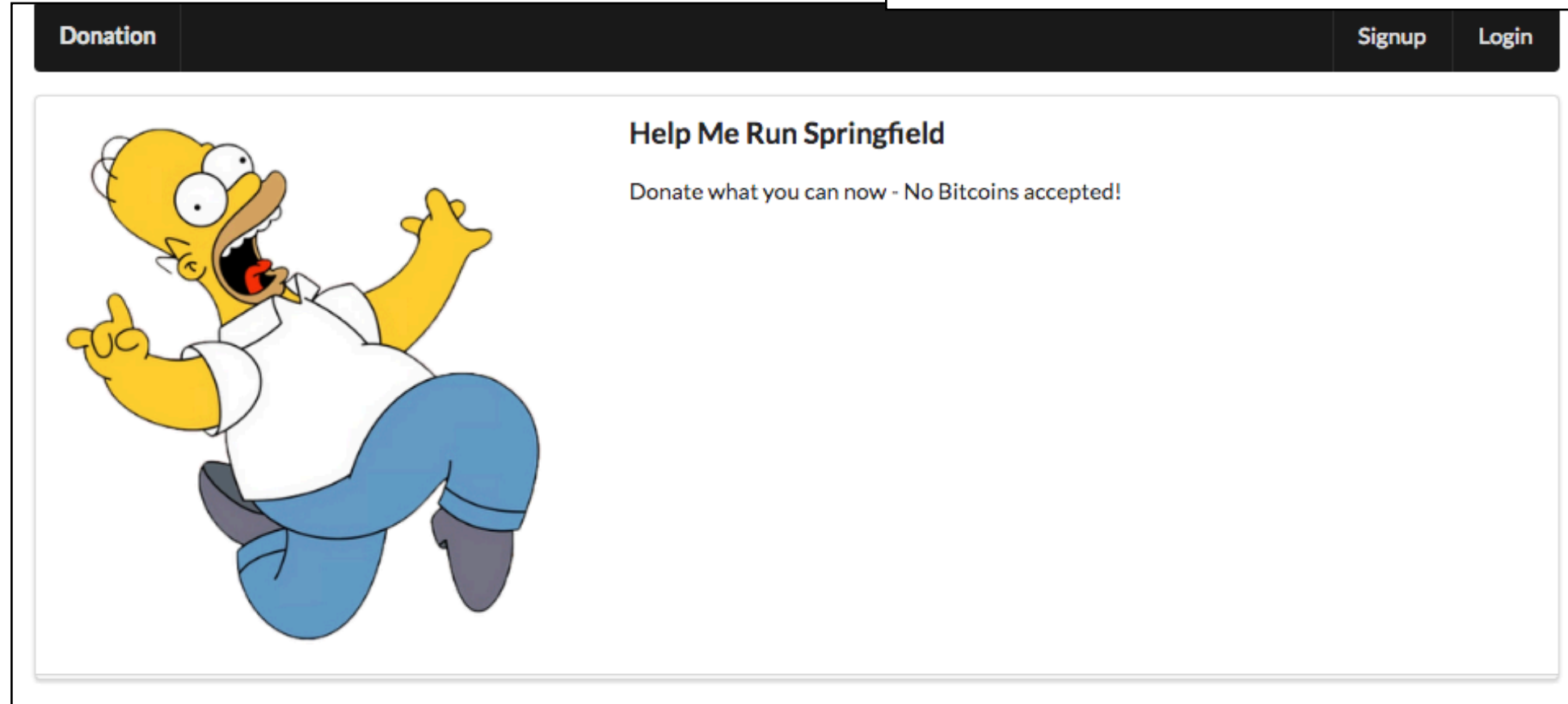
```

welcomemenu.hbs

```

{{> welcomemenu }}
<section class="ui stacked segment">
  <div class="ui grid">
    <aside class="six wide column">
      
    </aside>
    <article class="ten wide column">
      <header class="ui header"> Help Me Run Springfield</header>
      <p> Donate what you can now - No Bitcoins accepted! </p>
    </article>
  </div>
</section>

```



main.hbs