### Mobile Application Development

Higher Diploma in Science in Computer Science



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## **Donation Models**

### UML Class Diagrams: Taxonomy

Class

3 Relationship Types

- Inheritance
- Association
- Uses

For Associations - optional levels of detail:

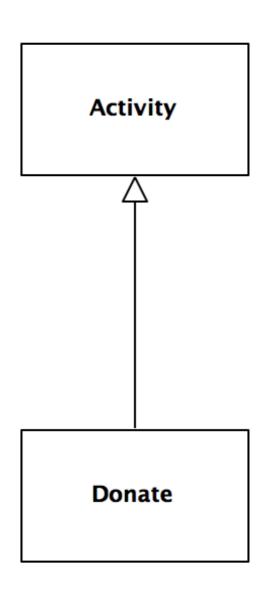
- Simple
- Navigable
- Roles
- Multiplicity
- Aggregation

## Class

**Donate** 

```
public class Donate
{
    ...
}
```

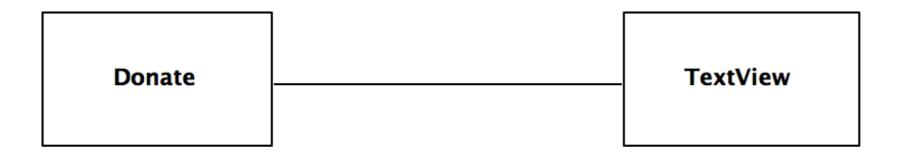
# Inheritance Relationship



```
public class Donate extends Activity
{
    ...
}
```

### Association: Simple

No details of relationship specified



```
public class Donate extends Activity
{
  private TextView amountTotal;
  ...
}
```

### Association: Navigable

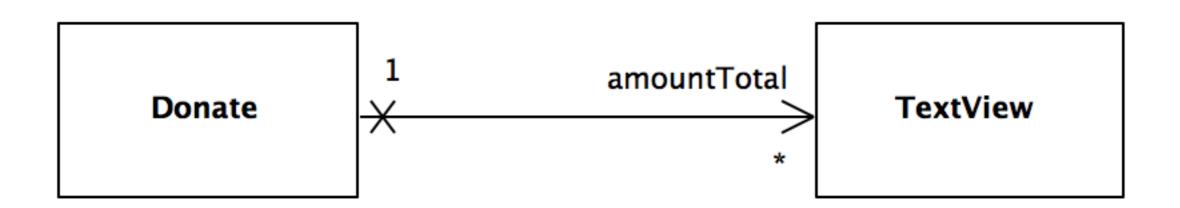
 We can reach the TextView object from Donate, but not vice versa



```
public class Donate extends Activity
{
  private TextView amountTotal;
  ...
}
```

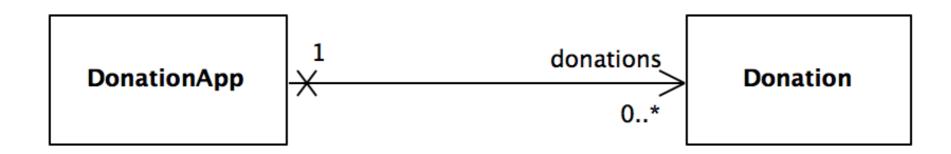
#### Association: Roles

 The association is specifically named - the attribute name in this example



```
public class Donate extends Activity
{
   private TextView amountTotal;
   ...
}
```

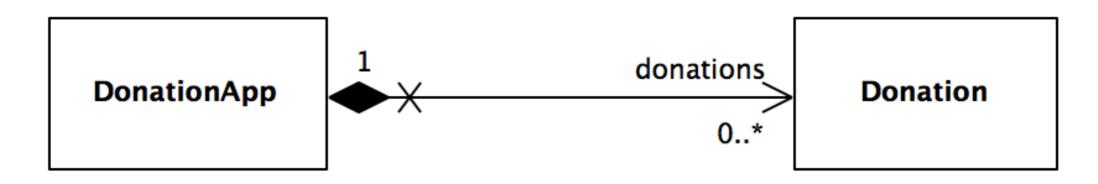
### UML Association - Multiplicity



```
public class DonationApp extends Application
{
    ...
    public List <Donation> donations = new ArrayList<Donation>();
    ...
}
```

- DonationApp can can have many Donation objects
- We deliberately do not show the ArrayList class
- Focus instead on the one-to-many relationship between DonationApp and Donation classes

### UML Association - Aggregation

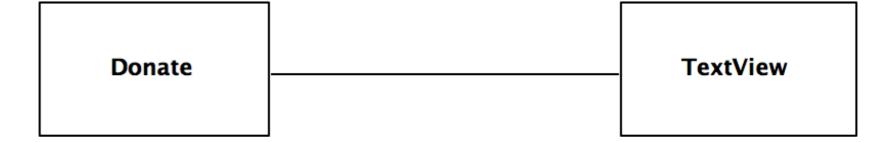


```
public class DonationApp extends Application
{
    ...
    public List <Donation> donations = new ArrayList<Donation>();
    ...
}
```

- The aggregation kind (composited) indicates that the DonationApp somehow controls the lifespan of the donation objects
- DonationApp 'is composed of' donation objects, and is responsible for creating them and perhaps also destroying them

#### Resolution

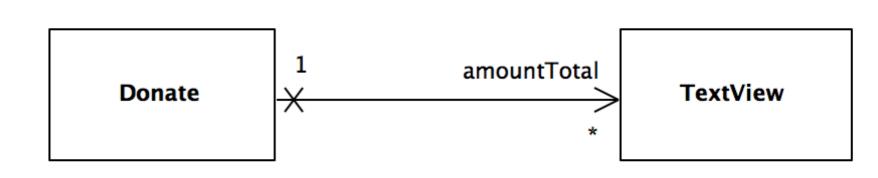
All three models are valid



 Which one we use depends on the level of detail we which to communicate

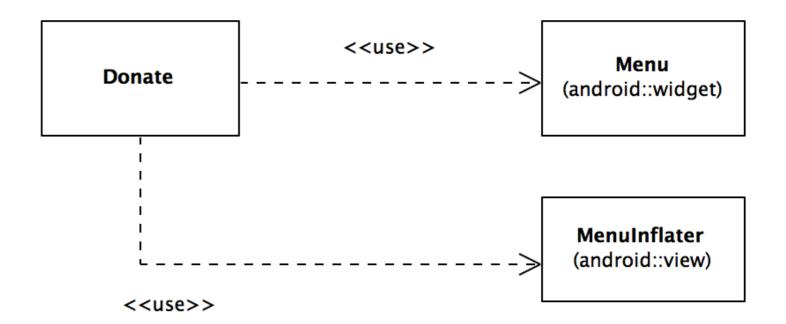


 This is a judgement call, often based on the level of detail that is useful in a given diagram



### Uses Relationship

- Indicates that Donate 'use' a Menu object
- However, it will not retain a reference to the Menu object as a class member



```
public class DonationApp extends Application
{
    ...
    @Override
    public boolean onCreateOptionsMenu(Menu menu)
    {
        getMenuInflater().inflate(R.menu.donate, menu);
        return true;
    } ...
}
```

#### **Donation Models**

- V1 single activity, no model
- V2 2 activities + app + donation model
- V3 5 activities + app + user & donation model

#### Donation V1

- ▼ 🐸 donation-android-v1
  - ▼ 进 src
    - - Donate.java
  - gen [Generated Java Files]
  - ► **Android** 4.4.2
  - Android Private Libraries
    - 월 assets
  - ▶ 퉐 bin
  - ▶ b libs
  - ▶ 퉐 res
    - AndroidManifest.xml
    - ic\_launcher-web.png
    - proguard-project.txt
    - project.properties

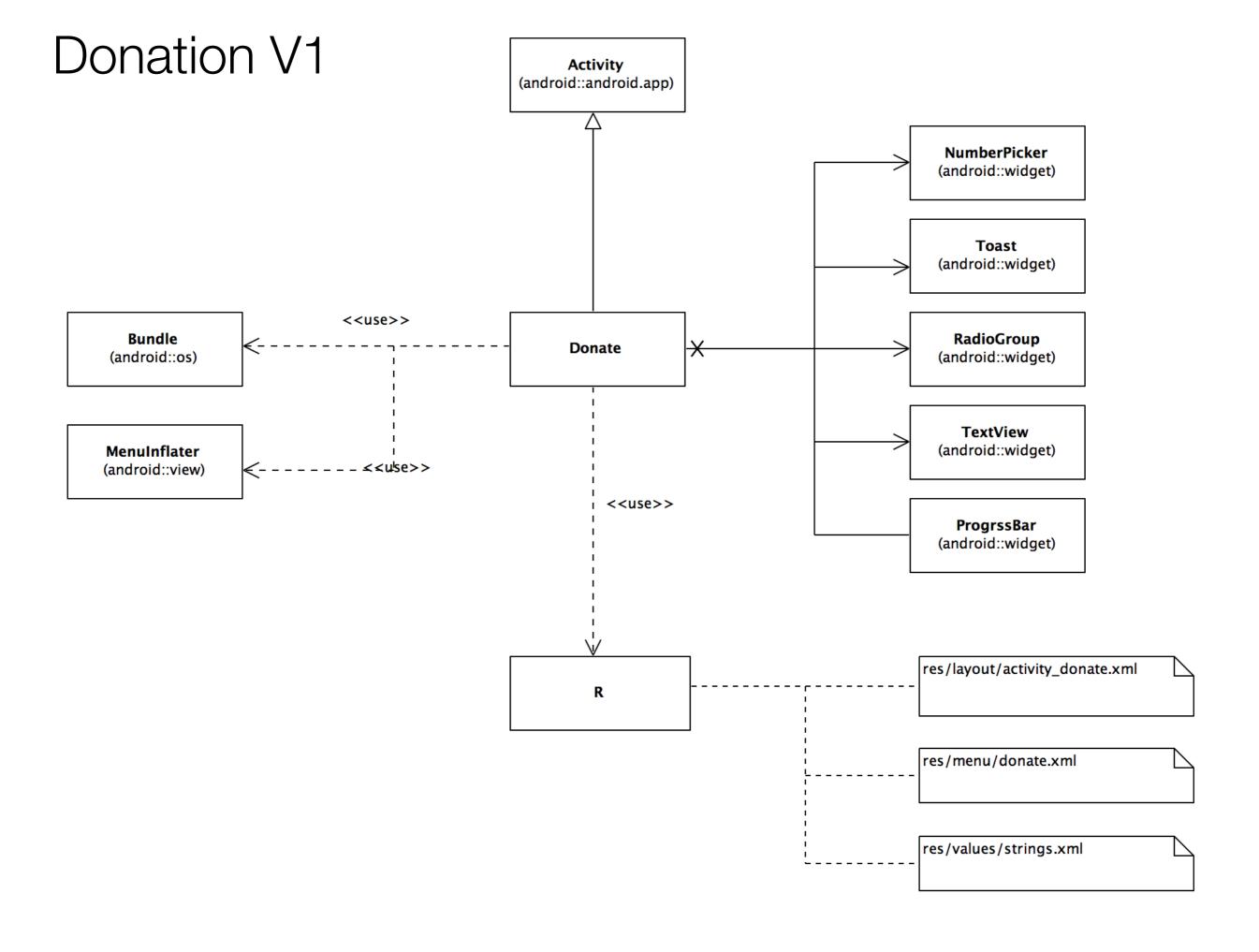


Welcome Homer Please give generously

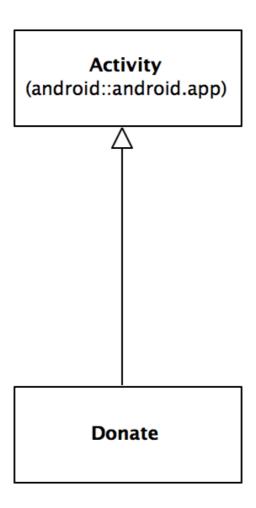
- PayPal
- Direct



**Button** 

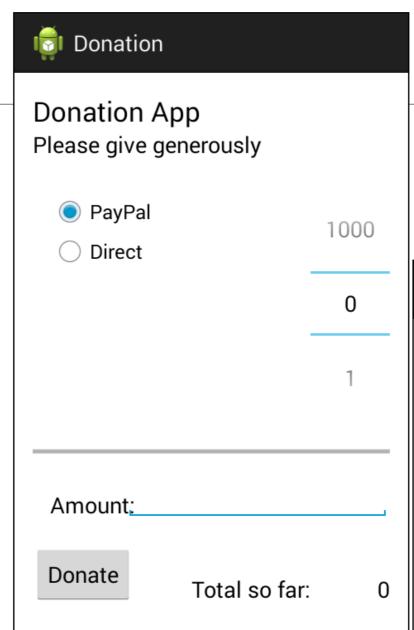


# Donation V1: Simplified



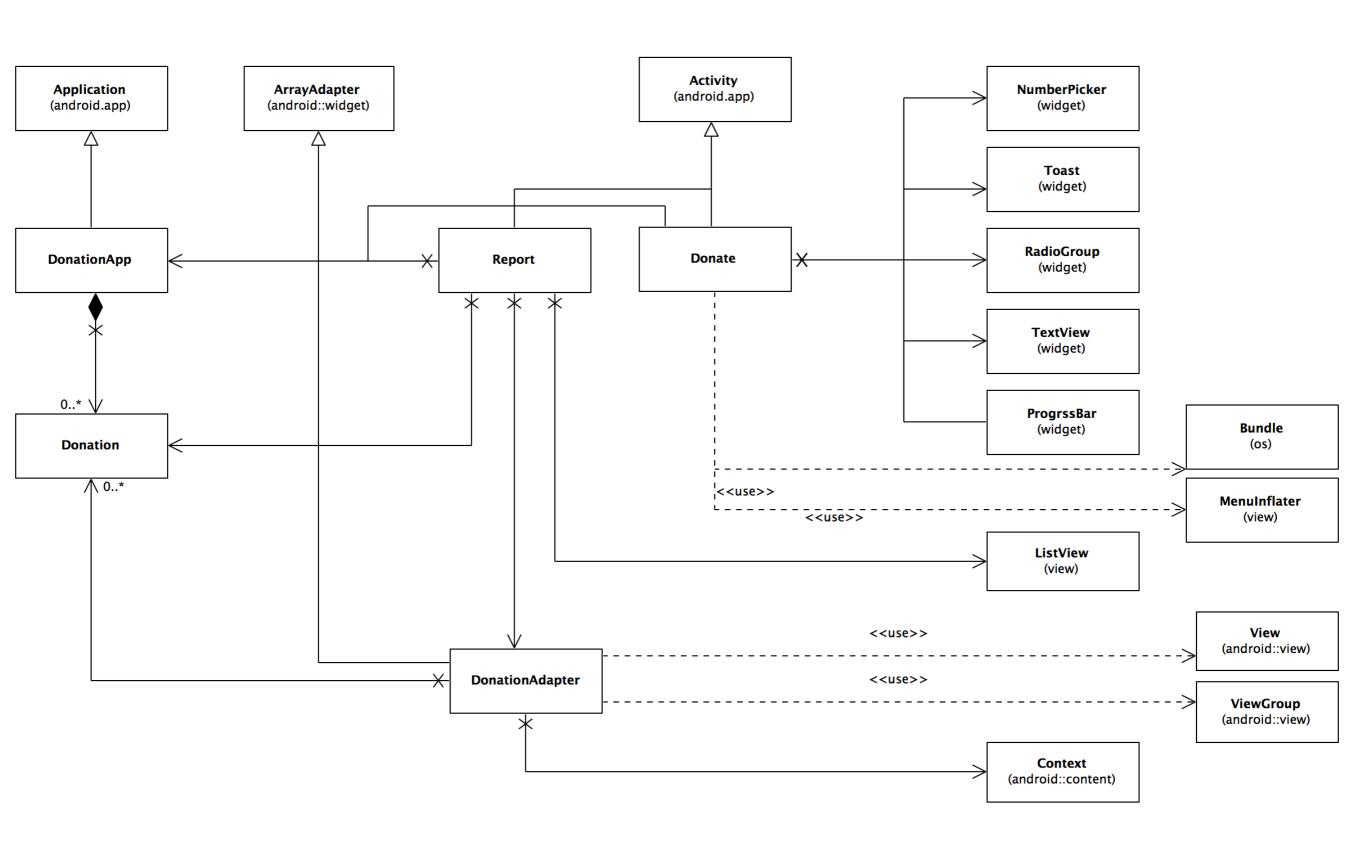
- ▼ Sometion—android—v2
  - ▼ 进 src
    - app.activities
      - Donate.java
      - Report.java
    - ▼ 🖶 app.main
      - DonationApp.java
    - ▼ ⊕ app.models
      - Donation.java
  - gen [Generated Java Files]
  - ► ➡ Android 4.4.2
  - Android Private Libraries
    - 월 assets
  - ▶ 掛 bin
  - 🕨 掛 libs
  - P ares
    - AndroidManifest.xml
    - ic\_launcher-web.png
    - proguard-project.txt
    - project.properties

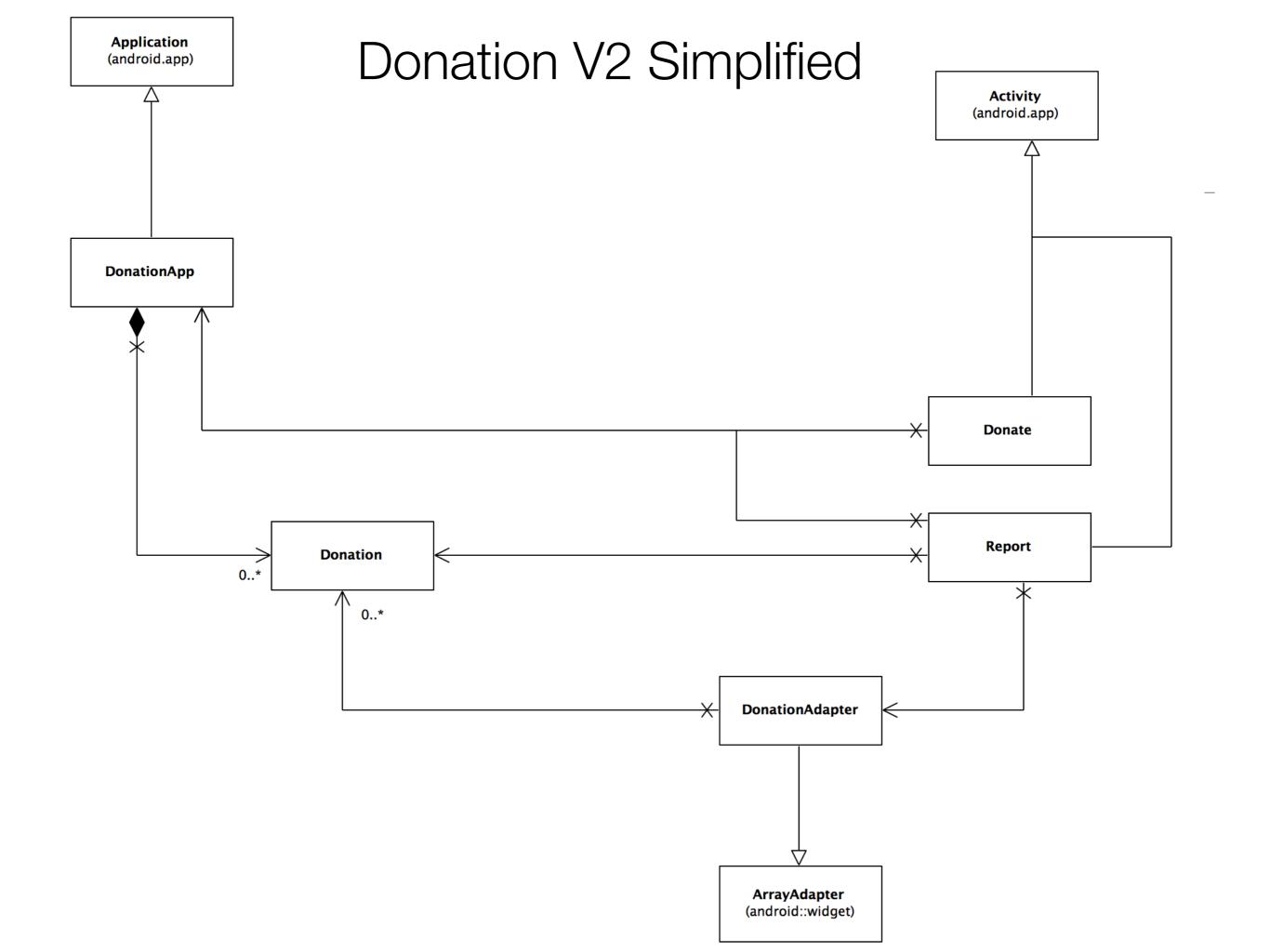
#### Donation V2



🗊 Donation App	
Report	
3	PayPal
5	PayPal
10	PayPal
100	PayPal

### Donation V2





#### 

▼ ⊕ app.main

▼ ⊕ app.models

► **Android** 4.4.2

▶ ₺ bin

▶ 造 libs

res

🔰 Welcome.java

🄰 Donation.java

🚺 User.java

gen [Generated Java Files]

Android Private Libraries

☐ AndroidManifest.xml

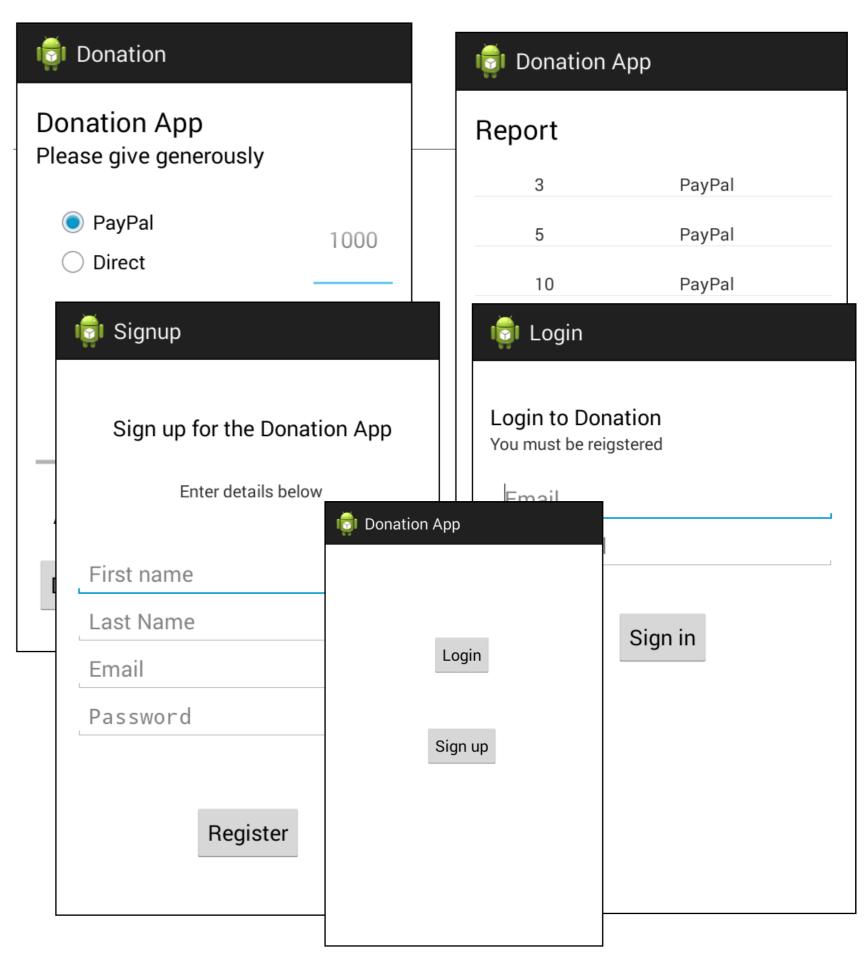
ic\_launcher-web.png

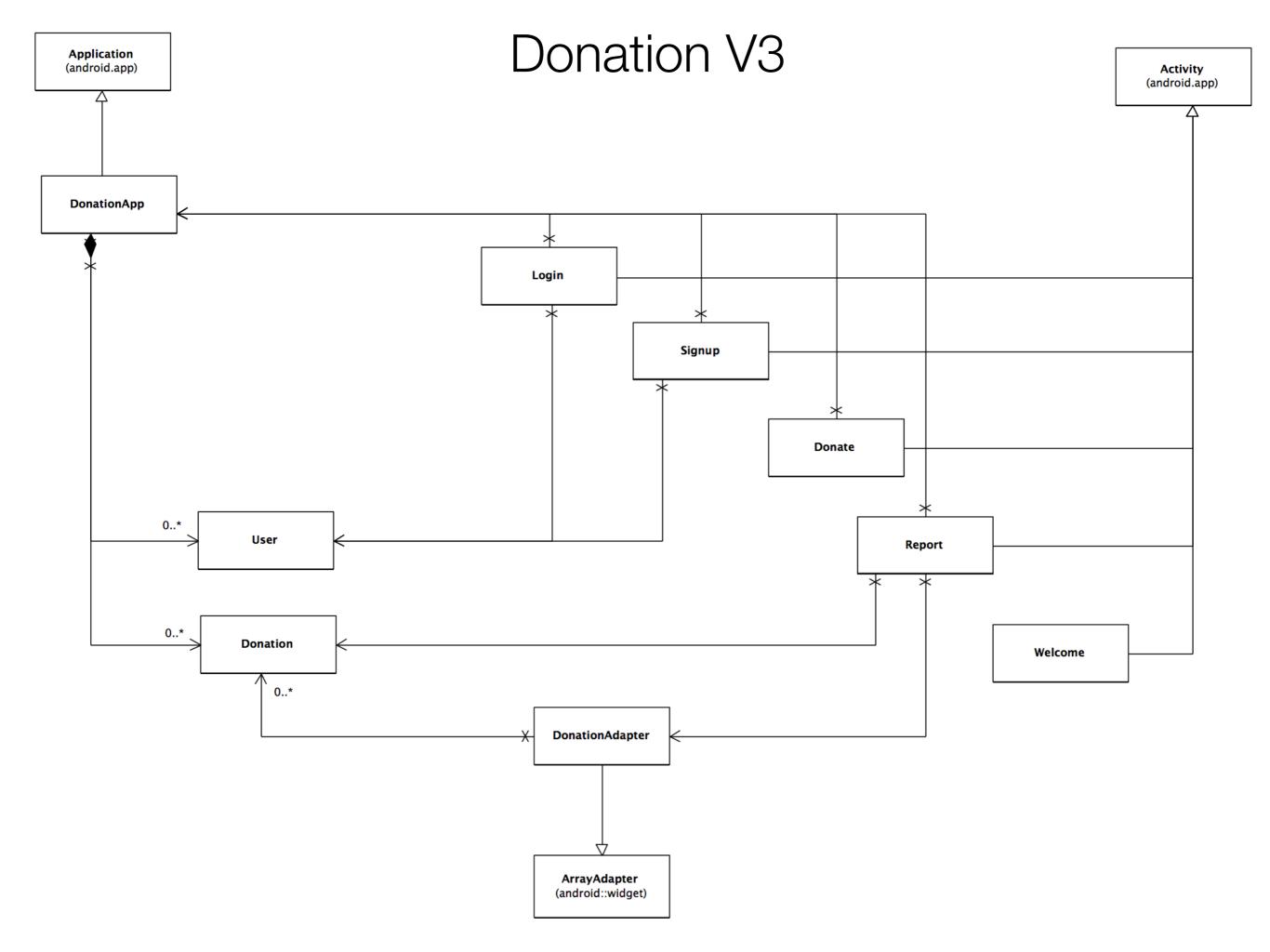
proguard-project.txt

project.properties

DonationApp.java

#### Donation V3





#### **UML** Tools

All diagrams on these slides were designed using:

Visual Paradigm 11.2

Academic usage key:



U8XHD-LE49E-765X4-B5HGU-2R7RS



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