

Firestore Database

Realtime
Database



Storing & Retrieving
placemarks to/from Firestore

Realtime Database

placemark-lab Database Go to docs E

Learn more

- Find out if Cloud Firestore is right for you
Compare databases
- How do I get started?
View the docs
- How much will Cloud Firestore cost?
View pricing
- What can Cloud Firestore do for me?
Learn more

Introducing Cloud Firestore

Watch later Share

Cloud Firestore

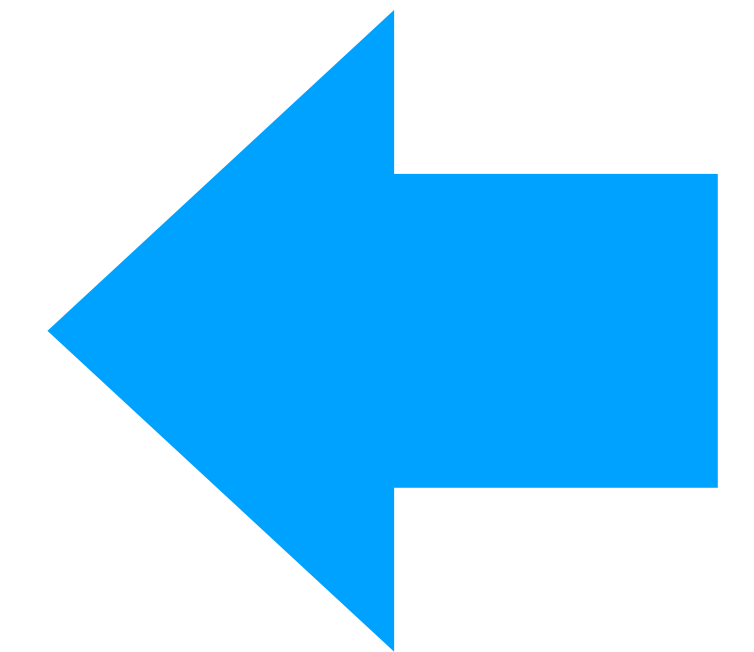
Or choose Realtime Database

Realtime Database

Firebase's original database. Like Cloud Firestore, it supports realtime data synchronization.

[View the docs](#) [Learn more](#)

Create database



Security rules for Realtime Database

Once you have defined your data structure you will have to write rules to secure your data.

[Learn more](#)

- Start in **locked mode**
Make your database private by denying all reads and writes
- Start in **test mode**
Get set up quickly by allowing all reads and writes to your database

```
{  
  "rules": {  
    ".read": true,  
    ".write": true  
  }  
}
```

! Anyone with your database reference will be able to read or write to your database

Cancel

Enable

<https://console.firebase.google.com>

placemark-lab

Go to docs

Database

Realtime Database

Data

Rules

Backups

Usage

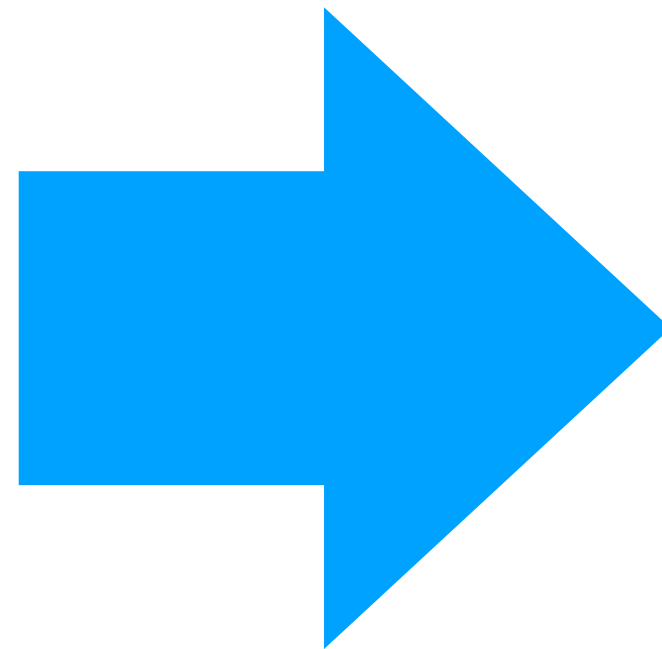
https://placemark-lab.firebaseio.com/

! Your security rules are defined as public, so anyone can steal, modify, or delete data in your database

[Learn more](#)

[Dismiss](#)

placemark-lab: null



Android Studio

Assistant ⚙️ →

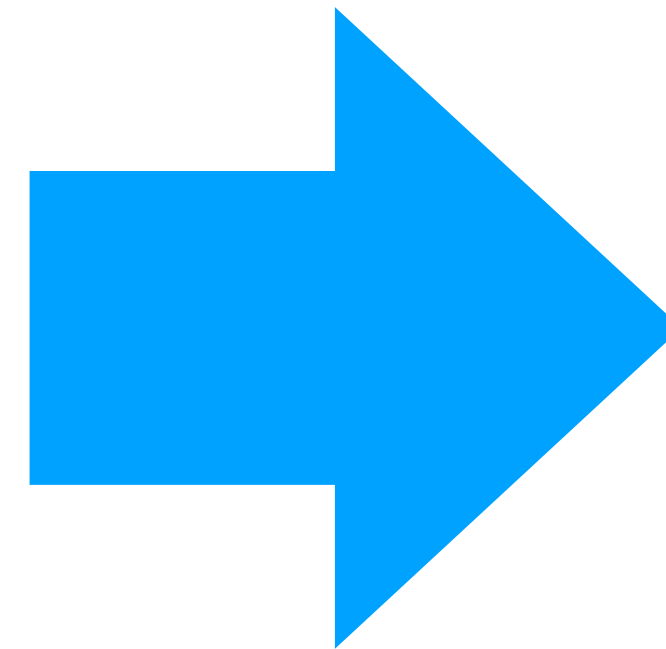
← **Firebase** > Realtime Database

Save and retrieve data

Our cloud database stays synced to all connected clients in realtime and remains available when your app goes offline. Data is stored in a JSON tree structure rather than a table, eliminating the need for complex SQL queries.

[Launch in browser](#)

- 1 Connect your app to Firebase
 - ✔ Connected
- 2 Add the Realtime Database to your app



```
{
  "project_info": {
    "project_number": "4283XXXXX",
    "firebase_url": "https://placemark-XXXXd.firebaseio.com",
    "project_id": "placemark-XXXd",
  },
  "client": [
    {
      "client_info": {
        "mobilesdk_app_id": "1:428338485028:android:634c4XXXce143",
        "android_client_info": {
          "package_name": "org.wit.placemark"
        }
      },
      "oauth_client": [
        {
          "client_id": "4283XXXXX028-ntqXXXXXXXXX19ot6ok3r.apps.googleusercontent.com",
          "client_type": 1,
          "android_info": {
            "package_name": "org.wit.placemark",
            "certificate_hash": "bcaa865ad78XXXXXXXXX731db4da8b"
          }
        },
        {
          "client_id": "42833848XXXXX5cup7XXXXXXk8s.apps.googleusercontent.com",
          "client_type": 3
        }
      ],
      "api_key": [
        {
          "current_key": "AIzaSyBXXXXXXXXXXXXXoTeWhTqfKxbI"
        }
      ],
      "services": {
        "analytics_service": {
          "status": 1
        },
        "appinvite_service": {
          "status": 2,
          "other_platform_oauth_client": [
            {
              "client_id": "428338XXXXXXXXXXXXXXXXX1e4kk8s.apps.googleusercontent.com",
              "client_type": 3
            }
          ]
        }
      ],
      "ads_service": {
        "status": 2
      }
    }
  ],
  "configuration_version": "1"
}
```

Updates
app/google-services.json

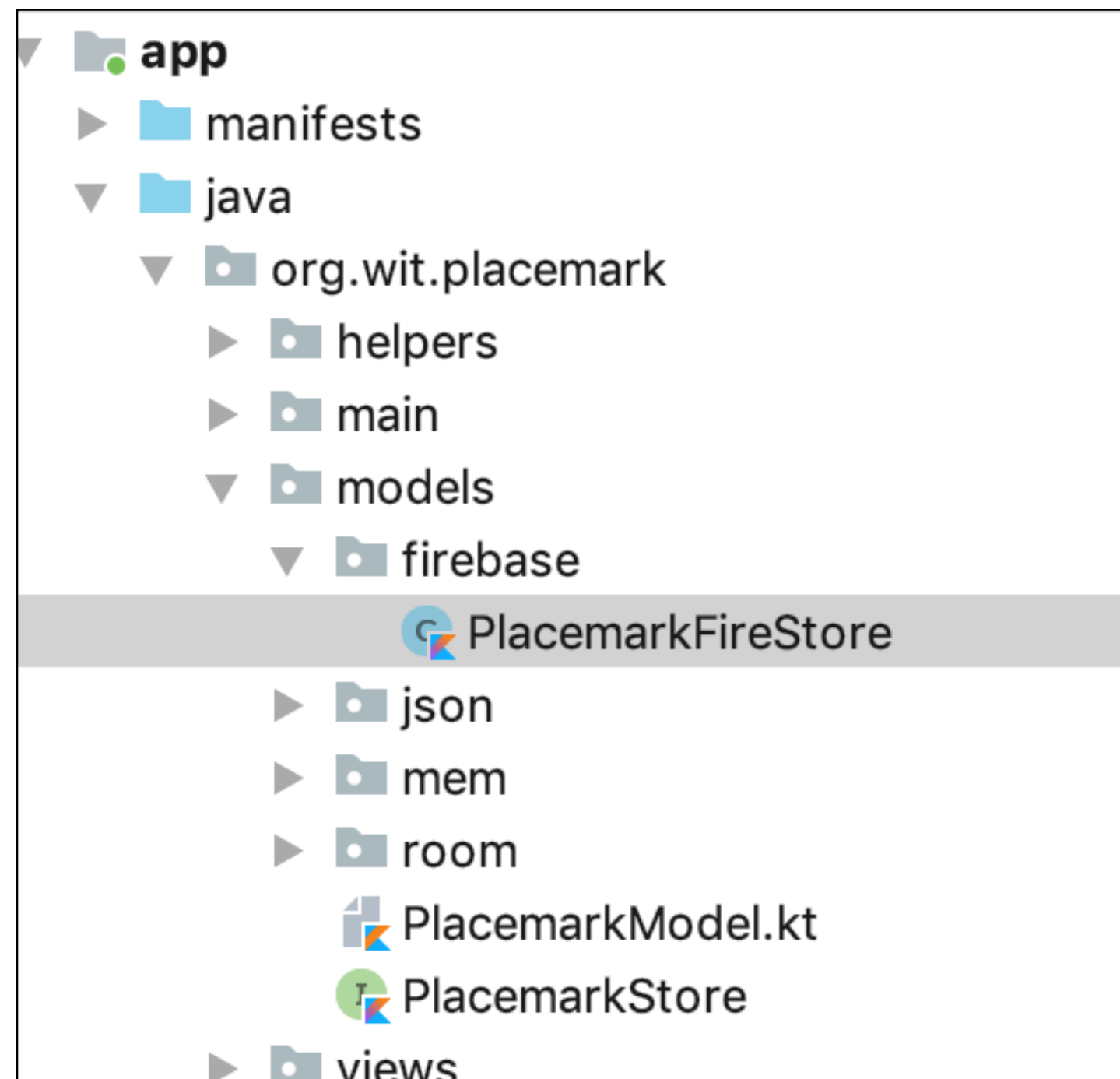
PlacemarkModel

```
@Parcelize
@Entity
data class PlacemarkModel(@PrimaryKey(autoGenerate = true) var id: Long = 0,
    var fbId : String = "",
    var title: String = "",
    var description: String = "",
    var image: String = "",
    @Embedded var location : Location = Location()): Parcelable

@Parcelize
data class Location(var lat: Double = 0.0,
    var lng: Double = 0.0,
    var zoom: Float = 0f) : Parcelable
```

New Field: fbId - used to store Firebase key (a string)
Otherwise, model unchanged

PlacemarkFirestore



```
class PlacemarkFirestore(val context: Context) : PlacemarkStore, AnkoLogger {  
  
    val placemarks = ArrayList<PlacemarkModel>()  
    lateinit var userId: String  
    lateinit var db: DatabaseReference  
  
    suspend override fun findAll(): List<PlacemarkModel> {  
        return placemarks  
    }  
  
    suspend override fun findById(id: Long): PlacemarkModel? {  
        val foundPlacemark: PlacemarkModel? = placemarks.find { p -> p.id == id }  
        return foundPlacemark  
    }  
  
    suspend override fun create(placemark: PlacemarkModel) {  
        val key = db.child("users").child(userId).child("placemarks").push().key  
        placemark.fbId = key!!  
        placemarks.add(placemark)  
        db.child("users").child(userId).child("placemarks").child(key).setValue(placemark)  
    }  
  
    suspend override fun update(placemark: PlacemarkModel) {  
        var foundPlacemark: PlacemarkModel? = placemarks.find { p -> p.fbId == placemark.fbId }  
        if (foundPlacemark != null) {  
            foundPlacemark.title = placemark.title  
            foundPlacemark.description = placemark.description  
            foundPlacemark.image = placemark.image  
            foundPlacemark.location = placemark.location  
        }  
  
        db.child("users").child(userId).child("placemarks").child(placemark.fbId).setValue(placemark)  
    }  
  
    suspend override fun delete(placemark: PlacemarkModel) {  
        db.child("users").child(userId).child("placemarks").child(placemark.fbId).removeValue()  
        placemarks.remove(placemark)  
    }  
  
    override fun clear() {  
        placemarks.clear()  
    }  
  
    fun fetchPlacemarks(placemarksReady: () -> Unit) {  
        val valueEventListener = object : ValueEventListener {  
            override fun onCancelled(error: DatabaseError) {  
            }  
            override fun onDataChange(dataSnapshot: DataSnapshot) {  
                dataSnapshot.children.mapNotNullTo(placemarks) { it.getValue<PlacemarkModel>(PlacemarkModel::class.java) }  
                placemarksReady()  
            }  
        }  
        userId = FirebaseAuth.getInstance().currentUser!!.uid  
        db = FirebaseDatabase.getInstance().reference  
        placemarks.clear()  
        db.child("users").child(userId).child("placemarks").addListenerForSingleValueEvent(valueEventListener)  
    }  
}
```

PlacemarkFirestore - Initialisation

```
class PlacemarkFirestore(val context: Context) : PlacemarkStore, AnkoLogger {  
  
    val placemarks = ArrayList<PlacemarkModel>()  
    lateinit var userId: String  
    lateinit var db: DatabaseReference  
  
    suspend override fun findAll(): List<PlacemarkModel> {  
        return placemarks  
    }  
  
    suspend override fun findById(id: Long): PlacemarkModel? {  
        val foundPlacemark: PlacemarkModel? = placemarks.find { p -> p.id == id }  
        return foundPlacemark  
    }  
  
    ...  
  
    fun fetchPlacemarks(...) {  
        userId = FirebaseAuth.getInstance().currentUser!!.uid  
        db = FirebaseDatabase.getInstance().reference  
        ...  
    }  
    ...  
}
```

Firestore UserID
(from Auth)



Firestore Database
Reference



Database Structure

The screenshot shows the Firebase Realtime Database console interface. At the top, there is a blue header with the word "Database" and a dropdown menu set to "Realtime Database". Below the header are navigation tabs for "Data", "Rules", "Backups", and "Usage". The main content area displays a tree view of the database structure for the project "placemark-222108". A red warning banner at the top of the content area states: "Your security rules are defined as public, so anyone can steal, modify, or delete data in your database". The tree structure is as follows:

- placemark-222108
 - users
 - 9VCoy8TSQCU08vMKAMg1qYfi2RT2
 - placemarks
 - LRajxT1JeBm0ldBJLx-
 - LRak-ZGQC28xel8Imbh
 - LRalieCFxhl-Nng3nu3
 - LRbdKYneAL81oF5WKEk
 - description: "\"Ecellent Location\""
 - fbId: "-LRbdKYneAL81oF5WKEk"
 - id: 0
 - image: "https://firebasestorage.googleapis.com/v0/b/pla..."
 - location
 - lat: 52.245695
 - lng: -7.1391017
 - zoom: 15
 - title: "asd"
 - fUZhVTJ1ZhR0OU0I1CenEzYWLwo2

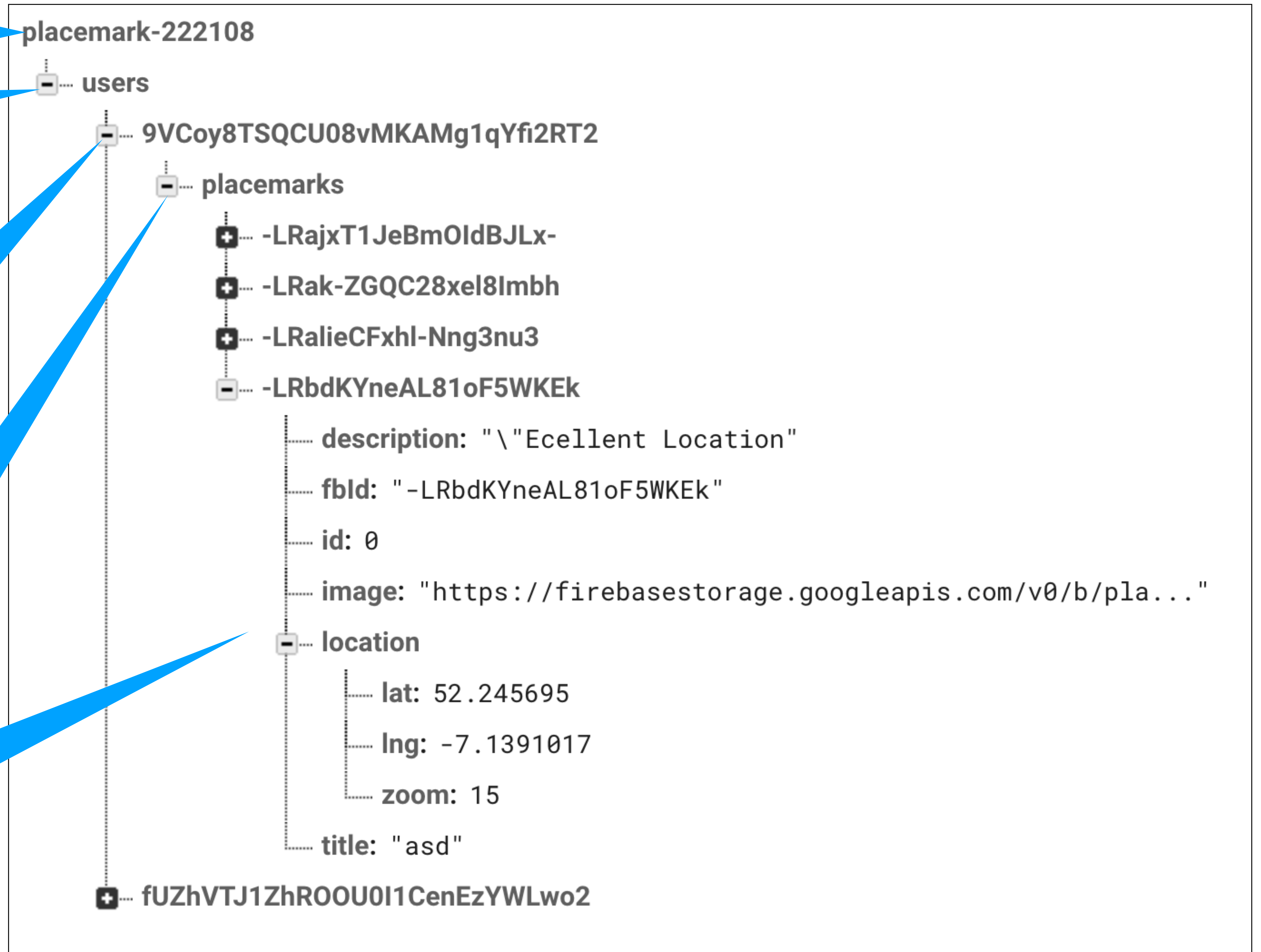
Application Database

Collection of all Users

Individual user (based in Auth ID)

This Users' placemark collection

Individual Placemark



PlacemarkFirestore - Create

```
class PlacemarkFirestore(val context: Context) : PlacemarkStore, AnkoLogger {  
  
    val placemarks = ArrayList<PlacemarkModel>()  
    lateinit var userId: String  
    lateinit var db: DatabaseReference  
  
    suspend override fun create(placemark: PlacemarkModel) {  
  
        val key = db.child("users").child(userId).child("placemarks").push().key  
        key?.let {  
            placemark.fbId = key  
            placemarks.add(placemark)  
            db.child("users").child(userId).child("placemarks").child(key).setValue(placemark)  
        }  
    }  
    ...  
}
```

Create a new Placemark object in the Database

Populate the object with Placemark details

Keep local copy of Placemark in placemarks array

PlacemarkFirestore - update

Update
pacemark in
local array

```
suspend override fun update(placemark: PlacemarkModel) {  
    var foundPlacemark: PlacemarkModel? = placemarks.find { p -> p.fbId == placemark.fbId }  
    if (foundPlacemark != null) {  
        foundPlacemark.title = placemark.title  
        foundPlacemark.description = placemark.description  
        foundPlacemark.image = placemark.image  
        foundPlacemark.location = placemark.location  
    }  
  
    db.child("users").child(userId).child("placemarks").child(placemark.fbId).setValue(placemark)  
}
```

Replace placemark in database with
new values

PlacemarkFirestore - delete

```
suspend override fun delete(placemark: PlacemarkModel) {  
    db.child("users").child(userId).child("placemarks").child(placemark.fbId).removeValue()  
    placemarks.remove(placemark)  
}
```

PlacemarkFirestore - fetchPlacemarks

```
fun fetchPlacemarks(placemarksReady: () -> Unit) {  
  
    val valueEventListener = object : ValueEventListener {  
        override fun onCancelled(databaseError: DatabaseError) {  
            // Error connecting to database  
        }  
        override fun onDataChange(dataSnapshot: DataSnapshot) {  
            dataSnapshot!!.children.mapNotNullTo(placemarks) {  
                it.getValue<PlacemarkModel>(PlacemarkModel::class.java)  
            }  
            placemarksReady()  
        }  
    }  
}  
  
userId = FirebaseAuth.getInstance().currentUser!!.uid  
db = FirebaseDatabase.getInstance().reference  
placemarks.clear()  
  
db.child("users").child(userId).child("placemarks").addListenerForSingleValueEvent(valueEventListener)  
}
```

PlacemarkFirestore - fetchPlacemarks

```
fun fetchPlacemarks(placemarksReady: () -> Unit) {  
  
    val valueEventListener = object : ValueEventListener {  
        override fun onCancelled(databaseError: DatabaseError) {  
            // Error connecting to database  
        }  
        override fun onDataChange(dataSnapshot: DataSnapshot) {  
            dataSnapshot!!.children.mapNotNullTo(placemarks) {  
                it.getValue<PlacemarkModel>(PlacemarkModel::class.java)  
            }  
            placemarksReady()  
        }  
    }  
  
    userId = FirebaseAuth.getInstance().currentUser!!.uid  
    db = FirebaseDatabase.getInstance().reference  
    placemarks.clear()  
  
    db.child("users").child(userId).child("placemarks").addListenerForSingleValueEvent(valueEventListener)  
}
```

Listener Callback
object for Database
updates

Listen for single update - in this case will be
triggered with complete placemark collection

PlacemarkFirestore - fetchPlacemarks

```
fun fetchPlacemarks(placemarksReady: () -> Unit) {  
    val valueEventListener = object : ValueEventListener {  
        override fun onCancelled(databaseError: DatabaseError) {  
            // Error connecting to database  
        }  
        override fun onDataChange(dataSnapshot: DataSnapshot) {  
            dataSnapshot!!.children.mapNotNullTo(placemarks) {  
                it.getValue<PlacemarkModel>(PlacemarkModel::class.java)  
            }  
            placemarksReady()  
        }  
    }  
}  
  
userId = FirebaseAuth.getInstance().currentUser!!.uid  
db = FirebaseDatabase.getInstance().reference  
placemarks.clear()  
  
db.child("users").child(userId).child("placemarks").addListenerForSingleValueEvent(valueEventListener)  
}
```

Copy retrieved
peacemakers to
local array

Lambda we will call
when placemarks have
been retrieved

PlacemarkFirestore - fetchPlacemarks

```
fun fetchPlacemarks(placemarksReady: () -> Unit) {
```

```
    val valueEventListener = object : ValueEventListener {  
        override fun onCancelled(databaseError: DatabaseError) {  
            // Error connecting to database  
        }  
        override fun onDataChange(dataSnapshot: DataSnapshot) {  
            dataSnapshot!!.children.mapNotNullTo(placemarks) {  
                it.getValue<PlacemarkModel>(PlacemarkModel::class.java)  
            }  
            placemarksReady()  
        }  
    }
```

Trigger lambda - as place
marks have been retrieved

```
    userId = FirebaseAuth.getInstance().currentUser!!.uid  
    db = FirebaseDatabase.getInstance().reference  
    placemarks.clear()
```

```
    db.child("users").child(userId).child("placemarks").addListenerForSingleValueEvent(valueEventListener)  
}
```


Lambda we will call when placemarks have been retrieved

PlacemarkFirestore - fetchPlacemarks

```
fun fetchPlacemarks(placemarksReady: () -> Unit) {  
  
    val valueEventListener = object : ValueEventListener {  
        override fun onCancelled(databaseError: DatabaseError) {  
            // Error connecting to database  
        }  
        override fun onDataChange(dataSnapshot: DataSnapshot) {  
            dataSnapshot!!.children.mapNotNullTo(placemarks) {  
                it.getValue<PlacemarkModel>(PlacemarkModel::class.java)  
            }  
            placemarksReady()  
        }  
    }  
  
    userId = FirebaseAuth.getInstance().currentUser!!.uid  
    db = FirebaseDatabase.getInstance().reference  
    placemarks.clear()  
  
    db.child("users").child(userId).child("placemarks").addListenerForSingleValueEvent(valueEventListener)  
}
```

Copy retrieved placemakers to local array

Trigger lambda - as placemarks have been retrieved

Listener Callback object for Database updates

Listen for single update - in this case will be triggered with complete placemark collection

LoginPresenter

```
class LoginPresenter(view: BaseView) : BasePresenter(view) {

    var auth: FirebaseAuth = FirebaseAuth.getInstance()
    var firestore: PlacemarkFirestore? = null

    init {
        if (app.placemarks is PlacemarkFirestore) {
            firestore = app.placemarks as PlacemarkFirestore
        }
    }

    fun doLogin(email: String, password: String) {
        view?.showProgress()
        auth.signInWithEmailAndPassword(email, password).addOnCompleteListener(view!!) { task ->
            if (task.isSuccessful) {
                if (firestore != null) {
                    firestore!!.fetchPlacemarks {
                        view?.hideProgress()
                        view?.navigateTo(VIEW.LIST)
                    }
                } else {
                    view?.hideProgress()
                    view?.navigateTo(VIEW.LIST)
                }
            } else {
                view?.hideProgress()
                view?.toast("Sign Up Failed: ${task.exception?.message}")
            }
        }
    }
    ...
}
```

LoginPresenter : doLogin

```
fun doLogin(email: String, password: String) {  
    view?.showProgress()  
    auth.signInWithEmailAndPassword(email, password).addOnCompleteListener(view!!) { task ->  
        if (task.isSuccessful) {  
            if (fireStore != null) {  
                firestore!!.fetchPlacemarks {  
                    view?.hideProgress()  
                    view?.navigateTo(VIEW.LIST)  
                }  
            } else {  
                view?.hideProgress()  
                view?.navigateTo(VIEW.LIST)  
            }  
        } else {  
            view?.hideProgress()  
            view?.toast("Sign Up Failed: ${task.exception?.message}")  
        }  
    }  
}
```

lambda to be called when
place marks have been
retrieved

LoginPresenter -> PlacemarkStore -> LoginPresenter

```
fun fetchPlacemarks(placemarksReady: () -> Unit) {  
    val valueEventListener = object : ValueEventListener {  
        override fun onCancelled(dataSnapshot: DataSnapshot) {  
            // Error connecting to database  
        }  
        override fun onDataChange(dataSnapshot: DataSnapshot) {  
            dataSnapshot!!.children.mapNotNullTo(placemarksReady) {  
                it.getValue<PlacemarkModel>(PlacemarkModel::class.java)  
            }  
            placemarksReady()  
        }  
    }  
}
```

```
userId = FirebaseAuth.getInstance().currentUser?.uid  
db = FirebaseDatabase.getInstance().reference  
placemarks.clear()
```

```
db.child("users").child(userId).child("placemarks").set(placemarks)
```

```
fun signUp(email: String, password: String) {  
    view?.showProgress()  
    auth.signInWithEmailAndPassword(email, password).addOnCompleteListener { task -> {  
        if (task.isSuccessful) {  
            if (fireStore != null) {  
                fireStore!!.fetchPlacemarks {  
                    view?.hideProgress()  
                    view?.navigateTo(VIEW.LIST)  
                }  
            } else {  
                view?.hideProgress()  
                view?.navigateTo(VIEW.LIST)  
            }  
        } else {  
            view?.hideProgress()  
            view?.toast("Sign Up Failed: ${task.exception?.message}")  
        }  
    }  
}
```